



Guidelines for facilitating the learning of Artificial Intelligence (AI) by School Students of Grades 7-12

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C2 Training course: Verification of training curriculum and developed learning materials

Result 2 - A3

Module Number and Area/Topic: Module 3.3 – Image Classification

Module owners: IPP

Introduction and Broad Description of the Context and Goal of the area/topic addressed

Students will learn about the creation of image classification algorithms based on techniques from machine learning and deep learning. Focusing on a practical approach, foundational understanding of machine learning is detailed followed by practical examples during the initial introduction. Later students are presented with advanced concept from image classification in a project-based and inquiry-based learning supported by teachers that guide students. It is expected that students will be able to structure of an image-based dataset, the data collection process and how a Machine Learning model can be trained, evaluated, and used to automatically classify images into categories using neural networks autonomously and, in a competition-based activity.

Learning objectives and learning outcomes

- To know and apply the concepts of image classification
- Understand how to train models, evaluate model and model productionizing.
- To train machine learning models based on image datasets into a known category.
- Critically evaluate and compare multiple machine learning models according to objective criteria
- Understand the impact of data collection and model configuration on the quality of ML models

Competences

- Applying algorithms
- Processing data and digital content
- Communicating computational thinking
- Creatively using digital technology
- Managing data and digital content
- Creatively using & interacting with digital technology
- Adapting technology to create knowledge
- Proposing creative solutions to problems

Instruments/Tools/Supporting Material/Resources to be used:

- Knime.zip a folder containing a knime installation with all plugins installed and configured for the lesson plan
- Workflows.zip collection of knime workflows to demonstrate the application of neural networks, image preparation and classification.

- FACILITATE-AI-Knime-Presentation supporting presentation with different modules for each task in the learning plan
- Kaggle.pdf Instruction on how to host a Kaggle competition with the provided dataset to classify images as zombies or non-zombie.
- Dataset.csv a dataset which contains different game characters which contains zombies and non-zombies samples that can be used as a starting point, to train a model
- Images.zip a collection of images in different categories to be trained by the deep learning mode

PART 1 –	
Learning	Define the context of machine learning problems
Objectives	 Learn and characterize a machine learning problems.
	 Learn the structure of deep learning models for image classification.
Learning	Machine learning definitions
Outcomes	Knime workflow execution and basic understanding of the machine
	learning pipeline from data to model training and evaluation
	Understand the impact of data collection and model configuration on
	the quality of ML models
	Processing data and digital content
Competences	Communicating computational thinking
	Processing data and digital content
	Communicating computational thinking
Activities	 Presentations of machine learning context and categorization of
	machine learning problems and workflows

PART 2	
Learning	Understanding basic machine learning workflows
Objectives	 Creation machine learning workflows for image classification.
Learning	 Development of machine learning workflows for image classification.
Outcomes	 Understand the impact of data collection and model configuration on
	the quality of ML models
	 know and apply the concepts of image classification
Competences	Applying algorithms
	 Processing data and digital content
	Communicating computational thinking
	Creatively using digital technology
	Managing data and digital content
	 Creatively using & interacting with digital technology
	 Adapting technology to create knowledge
	 Proposing creative solutions to problems
Activities	 Development of machine learning workflows using knime
	Model optimization and evaluation
	 Model generalization to new image classification problems
	Machine Learning Competition using Kaggle

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